

OPENINGS

DOUBLE KING PAWN OPENINGS: Whites' goal is to establish two pawns abreast at e4 & d4.

White	Black
1. e2 – e4	e7 – e5
2. d2 – d4	e5 X d4
3. Qd1 X d4...	

DANISH GAMBIT: Swashbuckling attempt to improve on the center game by sacrificing a Pawn or two.

White	Black
1. e2 – e4	e7 – e5
2. d2 – d4	e5 X d4
3. c2 – c3	d4 X c3
4. Bf1 – c4	c3 X b2
5. Bc1 X b2...	

BISHOP'S OPENING: Good for White if you like open lines and easy development without spectacular sacrifices.

White	Black
1, e2 – e4	e7 – e5
2. Bf1 – c4	Ng8 – f6
3. d2 – d3	c7 – c5!
4. f2 – f4	e5 X f4
5. Bc1 X f4	d7 – d5
6. e4 – d5	Nf6 X d5...

GIUOCO PIANO: (Quiet Game) (Italian, Giuoco – game, piano – quiet.)

White	Black
1. e2 – e4	e7 – e5
2. Ng1 – f3	Nb8 – c6
3. Bf1 – c4	Bf8 – c5
4. Nb1 – c3	Ng8 – f6
5. d2 – d3	d7 – d6...

EVANS GAMBIT: For player who like open lines, bold attacks, and exciting piece play at the cost of a Pawn.

White	Black
1. e2 – e4	e7 – e5
2. Ng1 – f3	Nb8 – c6
3. Bf1 – c4	Bf8 – c5
4. b2 – b4...	

White's fourth move is the key move in the Evan's gambit. The idea is to lure Black's Bishop to the b4 square at the cost of a Pawn. White can then play, c2 – c3 attacking the Bishop and preparing for d2 –d4 for a stronger Pawn center.

KING'S GAMBIT: Workhorse opening throughout 19th century and an excellent choice for players who like unbalanced, wide-open positions with dangerous attacking chances for both sides.

White	Black
1. e2 – e4	e7 – e5
2. f2 – f4	e5 X f4
3. Ng1 – c3	Ng8 – f6
4. Bf1 – b5...	

This is the most popular third move and prevents Black from playing Qd8 – h4 check.

Another way of playing is Bf1 – c4. This is the King's Bishop Gambit.

FOUR KNIGHTS GAME: A good choice if you want a closed game with slow steady pressure on Black's position. It begins with both sides developing their Knights.

White	Black
1. e2 – e4	e7 – e5
2. Ng1 – f3	Ng8 – c6
3. Nb1 – c3	Ng8 – f6
4. Bf1 – b5...	

This is the most aggressive post for the Bishop

VIENNA GAME: Is for players who want a slight off-beat approach to the double King Pawn opening.

White	Black
1. e2 – e4	e7 – e5
2. Nb1 – e3...	

This is the characteristic move of the Vienna game.

	Ng8 – f6
3. Nf1 – c4	Nf6 X e4!
4. Qd1 – h5!	Ne4 – d6!

RUY LOPEZ: Spanish Cleric considered the strongest player in the 16th century. Opening starts with these moves:

White	Black
1. e2 – e4	e7 – e5
2. Ng1 – f3	Nb8 – c6
3. Bf1 – b5!	a7 – a8...
4. Bb5 – a4	Ng8 – f6
5. 0-0	Bf8 – e7
6. Rf1 – e1	b7 – b5
7. Ba4 – b3	d7 – d6
8. c2 – c3...	

This Pawn push (a7 – a8) is the most popular way of meeting the Ruy Lopez. Known as the Morphy Defense after 19th century American genius Paul Morphy.

RUY LOPEZ IS THE MOST POPULAR MODERN OPENING.